

Algebra 1 8.7

Factor trinomials with a leading coefficient

Solve quadratic equations by factoring
coefficient

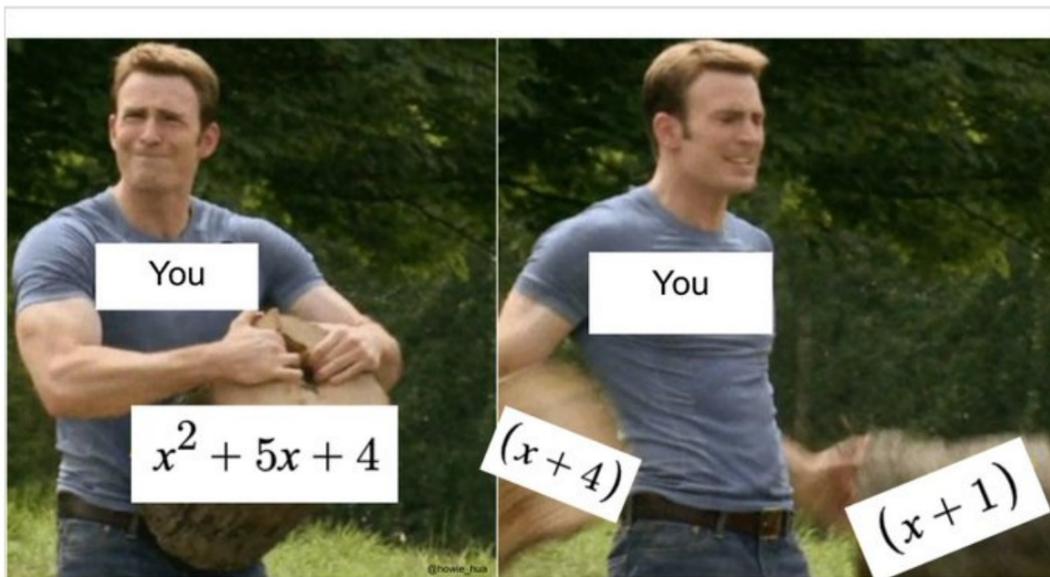
leading coefficient

factoring by grouping

prime polynomial

zero product property

whiteboards



$$1B. \frac{6x^2}{2} + \frac{22x}{2} - \frac{8}{2}$$

$$2(3x^2 + 11x - 4)$$

$$\left(\frac{3x^2}{x} - \frac{1x}{x} + \frac{12x}{4} - \frac{4}{4} \right) \times (3x-1) + 4(3x-1)$$

$$2(3x-1)(x+4)$$

$$\begin{array}{r} -12 \\ \hline -112 \\ \hline 26 \\ 34 \end{array}$$

1. Is there a GCF?
2. Product
3. Re-write middle term
4. Factor by grouping

$$\begin{array}{r} -48 \\ \hline 1 \quad 48 \\ -2 \quad +24 \\ \hline 5 \quad 16 \\ 4 \quad 12 \\ 6 \quad 8 \end{array}$$

$$6x^2 + 22x - 8$$

$$\left(\frac{6x^2}{2x} - \frac{2x}{2x} + \frac{24x}{8} - \frac{8}{8} \right) \times (3x-1) + 8(3x-1)$$

- $(3x-1)(2x+8)$
- $(3x-1)(2)(x+4)$

Guided Practice

Factor each polynomial, if possible. If the polynomial cannot be factored using integers, write *prime*.

3A. $4r^2 - r + 7$

$$4r^2 - r + 7$$

prime

+ +
- -

$$\begin{array}{r} 28 \\ \hline 1 \ 28 \\ 2 \ 14 \\ 4 \ 7 \end{array}$$

3B. $2x^2 + 3x - 5$

$$\left(\frac{2x^2}{2x} - \frac{2x}{2x} \right) + \left(\frac{5x}{5} - \frac{5}{5} \right)$$

$$2x(x-1) + 5(x-1)$$

$$(x-1)(2x+5)$$

+ -
- +

$$\begin{array}{r} -10 \\ \hline 1 \ 10 \\ -2 \ 5 \end{array}$$

$$6. 3x^2 + 17x + 20 = 0$$

$$\begin{array}{r} ++ \\ -- \\ \hline 60 \\ 1 \quad 60 \\ 2 \quad 30 \\ 3 \quad 20 \\ 4 \quad 15 \\ 5 \quad 12 \\ 6 \quad 10 \end{array}$$

$$(3x^2 + 5x)(4x + 20) = 0$$

$$x(3x + 5) + 4(3x + 5) = 0$$

$$(3x + 5)(x + 4) = 0$$

$$\begin{array}{l} 3x + 5 = 0 \quad x + 4 = 0 \\ 3x = -5 \quad -4 = -4 \\ \frac{3x}{3} = \frac{-5}{3} \quad x = -4 \end{array}$$

7. $3x^2 - 10x + 8 = 0$

8. $2x^2 - 17x + 30 = 0$

Psych-out...

Write down the equation. Will analyze and use.

I will give you the equation if needed for quiz or test...you have to know how to use it.

height time time

2 Solve Equations by Factoring

A model for the height of a projectile is given by $h = -16t^2 + vt + h_0$ where h is the height in feet, t is the time in seconds, v is the initial upward velocity in feet per second, and h_0 is the initial height in feet. Equations of the form $ax^2 + bx + c = 0$ can be solved by factoring and by using the Zero Product Property.

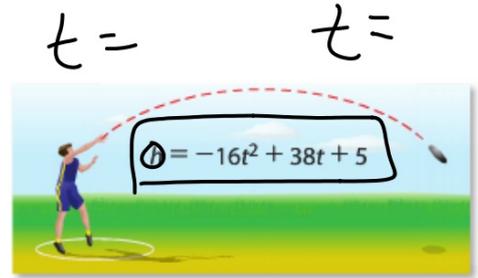
init.
vel.

init
ht.

Don't panic...

9. **CCSS MODELING** Ken throws the discus at a school meet.

- a. What is the initial height of the discus? 5
- b. After how many seconds does the discus hit the ground?



$$h = -16t^2 + vt + h_0$$

$$0 = -16t^2 + 38t + 5$$

$$0 = (-16t^2 - 2t) + (40t + 5)$$

$$0 = -2t(8t + 1) + 5(8t + 1)$$

$$0 = (8t + 1)(-2t + 5)$$

$$\begin{array}{r} -80 \\ +80 \\ \hline 240 \\ 420 \\ 516 \\ 810 \end{array}$$

$$8t + 1 = 0$$

$$-1 \quad -1$$

$$8t = -1$$

$$\frac{8t}{8} = \frac{-1}{8}$$

$$t = -\frac{1}{8}$$

$$-2t + 5 = 0$$

$$-2t = -5$$

$$\frac{-2t}{-2} = \frac{-5}{-2}$$

$$t = 2.5$$



Real-World Example 4 Solve Equations by Factoring

WILDLIFE Suppose a cheetah pouncing on an antelope leaps with an initial upward velocity of 19 feet per second. How long is the cheetah in the air if it lands on the antelope's hind quarter, 3 feet from the ground? $t = ?$

$$h = -16t^2 + vt + h_0$$

$$3 = -16t^2 + 19t + 0$$

$$0 = -16t^2 + 19t - 3$$

$$0 = (-16t^2 + 3t) + (16t - 3)$$

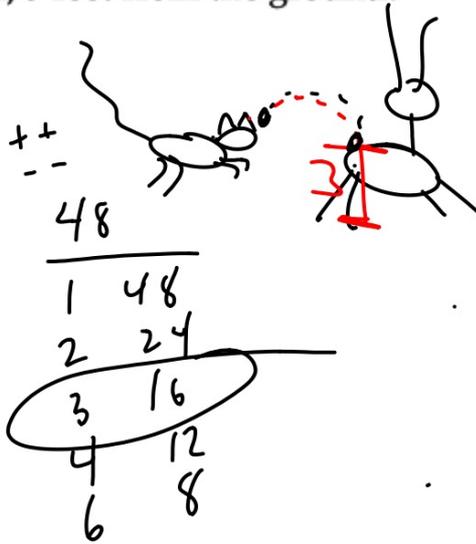
$$0 = t(-16t + 3) - 1(-16t + 3)$$

$$0 = (-16t + 3)(t - 1)$$

$$\boxed{t = \frac{3}{16}}$$

$$\begin{aligned} -16t + 3 &= 0 \\ -16t &= -3 \end{aligned}$$

$$\begin{aligned} t - 1 &= 0 \\ \boxed{t = 1} \end{aligned}$$



$$\underline{t = 1 \text{ sec}}$$

Guided Practice $h = -16t^2 + vt + h_0$

4. **PHYSICAL SCIENCE** A person throws a ball upward from a 506-foot tall building. The ball's height h in feet after t seconds is given by the equation $h = -16t^2 + 48t + 506$. The ball lands on a balcony that is 218 feet above the ground. How many seconds was it in the air?

22. **SHOT PUT** An athlete throws a shot put with an initial upward velocity of 29 feet per second and from an initial height of 6 feet.
- Write an equation that models the height of the shot put in feet with respect to time in seconds.
 - After how many seconds will the shot put hit the ground?

$$h = -16t^2 + vt + h_0$$

